



Department of Leisure Services

Softball Rules

2009

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City of Sunrise Youth Sports Mission Statement

The mission of the City of Sunrise Softball program is to provide a well-supervised program to teach good sportsmanship. Also, to promote physical fitness and mental well being to the youth of our community, while encouraging the interest of youth in the game of softball and teaching the fundamentals of the game.

It is understood that all rules contained herein supercede all A.S.A. rules. All other rules are deferred to the 2008 A.S.A. rulebook.

NYS CA COACHES CODE OF ETHICS

I will place the emotional and physical well-being of my players ahead of any personal desire to win.

I will remember to treat each player as an individual, remembering the large spread of emotional and physical development for the same age group.

I will do my very best to provide a safe playing situation for my players.

I will do my best to organize practices that are fun and challenging for my players.

I will lead, by example, in demonstrating fair play and sportsmanship to all my players.

I will provide a sports environment for my team that is free of drugs, tobacco and alcohol, and I will refrain from their use at all youth sporting events.

I will insure that I am knowledgeable in the rules of each sport that I coach, and that I will teach these rules to my players.

I will use those coaching techniques appropriate for each of the skills that I teach.

I will remember that I am a youth coach, and that the game is for children, not adults.



LEAGUE ORGANIZATION

Girls Division

1. 8-UNDER (PEE-WEE) - To include players who will not attain the age of 9 years by January 1st of the current year, and who will attain the age of 6 years by January 1st of the current year.
2. 10-UNDER (MIDGET) - To include players who will not attain the age of 11 years by January 1st of the current year.

3. 12-UNDER (JUNIOR) - To include players who will not attain the age of 13 years by January 1st of the current year.
4. 16-UNDER (SENIOR) – To include players who will not attain the age of 17 years by January 1st of the current year.

Divisions will be based upon the number of players registered in their particular divisions provided that there are sufficient registrants.

All girls play in their respective divisions provided that they are registered with the City of Sunrise Leisure Services before participating in the sport. (Exception will be considered only by parent request in writing at time of registration to the Department of Leisure Services.

Athletic Supervisor is the League President of the softball program.

TEAMS

In the PeeWee and Midget Divisions ten (10) players are to be placed in defensive positions. In the Junior, Intermediate and Senior Divisions nine (9) players are to be placed in defensive positions.

Games may begin and be played with eight (8) players. Should the 9th player arrive late, she will immediately be placed in the game regardless of arrival time and her name inserted at the bottom of the batting order. Her name must be reported to opposing scorekeeper and plate umpire.

Any team dropping below eight (8) players will immediately forfeit, except in the PeeWee Division, which will be seven (7). In the Senior division, coaches must contact the Junior Division Commissioner within 24 hours of game time to obtain enough players to complete a minimum roster of eight players to avoid forfeit. The Junior Commissioner will use the roster of corresponding team numbers to obtain the players. (Example: Senior Team 1 will take player from Junior Team 1).

All players who participate in post-season play must participate in 50% of regular season play.

PLAYER ELIGIBILITY

Only players of eligible age whose eligibility is determined by the Leisure Services Department shall have active participation in the program.

Dates of birth of new players shall be certified by birth certificates, hospital certificates, or legal documents which must be presented to a league official at the time of registration or registration will not be accepted.

Photostat copies of any of these certificates are acceptable.

Notarized statements from parents or others are not acceptable.

SELECTION OF PLAYERS

Ratings: Players will be rated in respective divisions by a minimum of 5 volunteers with knowledge of the sport and a representative of the city. If additional persons are needed the Athletic Supervisor shall appoint them. Ratings will be an individual effort and rater's cannot discuss ratings with each other or participants.

Players will be rated on a scale of 1 through 5 (one being excellent). This will be based on their ability to perform. The highest and lowest score will be eliminated and the remainder will be averaged and that rating will be assigned to the player. Every attempt will be made to make teams equal.

Player Eligibility: Only players of eligible age, whose eligibility is determined by the Leisure Services Department, shall have active participation in the program.

Birth certificates, hospital certificates, or other legal documents, which must be presented to a league official at the time of registration, shall certify date of birth of new players, or registrations will not be accepted. Photostat copies of any of these certificates are acceptable. Notarized statements of birth dates are not acceptable.

DRAFT

League rosters with all players name and assigned ratings will be given to each coach at the start of the draft.

Frozen players will be assigned to the appropriate coach.

Coaches will begin assigning players to teams attempting to keep teams as evenly balanced as possible.

Parent requests will be reviewed and honored appropriately.

If coaches are having difficulty assigning a player to a team a City of Sunrise representative will assign the player to a team.

The head coaches or designees will draw numbers to determine who will receive the first team selection.

Coaches will choose pre-selected teams in the order previously determined.

Coaches will receive one trade. This will take place after the teams have been selected. A team without a coach will be frozen and no trades will be allowed.

Coaches will be allowed to freeze one player. If a coach elects to have an assistant coach then the assistant coach will be allowed to freeze one player.

Coaches with no children, in division they are coaching, may freeze one participant.

Frozen Players - Coaches can only freeze their own children. If more than one is in the same playing division, all of the children will be placed on the team and counted as one freeze. All coaches and assistant coaches must complete the background check prior to the draft in order for a freeze to be accommodated.

NON-RATED PLAYER

Known Non-Rated Players - These players will be assigned a rating by a city representative.

Unknown Non-Rated Players - A rating sheet will be distributed to all coaches at the draft. The sheet will have the name of all non-rated unknown players. Coaches will have the opportunity to rate any players, in which they have knowledge of the participant's skill level. A city representative will collect sheets. Scores will be averaged, throwing out the highest and lowest score. Player will be assigned that rating.

Any unknown players with no rating will be randomly placed on teams, through a blind drawing. These players cannot be traded.

Siblings will automatically be assigned to the same team if ability and league age allows. The team involved will forego the draft round in which these children were rated.

REPLACEMENT OF PLAYERS

If a team loses one or more players from its roster during the current season through illness, injury, change of address or any justifiable reason, the coach may request another player through the Division Commissioner to replace the one lost. The playing ability of the player shall not be considered a justifiable reason for replacement. Coaches should inform Division Commissioners if they need a player.

The replacement players will come from the waiting list based on the next available player in order of date and time of sign-up.

No team may obtain a replacement player after half of the regular season games have been played unless their roster falls below the minimum number of players required to start a game under these rules. No player shall

be recruited or otherwise added to the waiting list after 50% of the regular scheduled games have been played.

Failure to follow this rule may result in the suspension of the coach and/or forfeiture of the game(s). Once assigned a player is eligible to play in all subsequent games.

SUBSTITUTIONS

Open substitutions may be made at the beginning and end of every inning.

No player will sit the bench for two (2) consecutive innings.

After substitutions have been made and in the event of injury or ejection for disciplinary purposes to the player, a player will re-enter the game to replace the injured or ejected player provided all other eligible players have previously entered the game at that point.

EQUIPMENT

Shoes with metal spikes or metal cleats are prohibited. Proper athletic footwear approved by ASA must be worn. Sneakers or rubber cleats tied (no Velcro's) must be worn by all players, coaches, and managers. Barefoot on the playing field or in the coach's boxes is prohibited. PENALTY: Participants will be asked to leave the field and will not be allowed to return unless this rule is complied with.

Catchers will wear protective headgear (mask, throat guard, and helmets), chest protector, and shin guards as provided by the Leisure Services Department. Equipment must be worn at all times. NOTE: Game will be halted and equipment shared if necessary. PENALTY: Failure by refusal to wear proper equipment will result in catcher being ejected from the game.

HATS – All hats must be the same regardless of whether or not all girls

wear them. All girls do not have to wear a hat. NOTE: Plastic visors are not allowed.

Conventional softball shirts, shorts, and a visor will be furnished by the Leisure Services.

A regulation 11" softball will be used in the PeeWee and Midget divisions. A 12" softball will be used in the Junior, Intermediate, and Senior Division. All offensive players must wear protective headgear. Each team will be issued one helmet with protective face gear to be used at their own discretion.

26-inch Baseball Tee Ball bats may be used in the PeeWee Division.

No hard casts may be worn in games or practices.

PITCHING/BASE DISTANCE

Girls <u>Divisions</u>	PitchingBase <u>Distance</u>	<u>Distance</u>
PeeWee	25 ft.	45 ft.
Midget	35 ft.	60 ft.
Junior	40 ft.	60 ft.
Senior	40 ft.	60 ft.

PLAYING RULES

Regulation games shall be seven (7) innings duration, or the time imposed by the league. Pee-Wee will be an exception to this, and in this case five (5) innings will constitute a complete game or imposed time limit.

All Divisions: There shall be a give (5) run limit per inning per team at which time teams shall change sides. Unlimited runs can be scored only in the "official final inning" which is the 7th inning in all divisions except Pee Wee,

in which the final inning is the 5th inning.

In all divisions, except Pee-Wee, if at the end of five (5) innings the visiting team is ahead by 10 runs, the game shall end or if after 4 ½ innings the home team is ahead by 10 runs, the game shall end.

Throwing of gloves or bats intentionally may warrant ejection from the game.

Line-up cards must be presented to umpire prior to start of game.

Both coaches and umpires must sign the game sheet. Winning team is responsible to turn in the game sheet within 48 hours of the game. In case of tie, home team is responsible for turning in the game sheet. All information must be completed on the game sheet. Failure to hand game sheet in within the 48 hours may result in the winning team forfeiting the game. GAME SHEET IS THE CITY'S OFFICIAL RECORD OF THE GAME. COACHES ARE ADVISED TO REVIEW AND VERIFY THAT ALL INFORMATION IS CORRECT BEFORE SIGNING.

Time limits on games will be as follows:

<u>Girls</u> <u>Division</u>	<u>No New Innings</u> <u>Will Begin After</u>
Pee-Wee	1 hour 10 minutes
Midget	1 hour 15 minutes
Junior	1 hour 20 minutes
Seniors	1 hour 20 minutes

Once an inning has begun, it must be completed and if tied at the end of seven (7) innings (Pee-Wee, 5 innings), or time limit, one (1) extra inning will be played with "City of Sunrise" Tie Breaker for one inning. If tie is not broken, the game will enter the standings as a tied game. Last batter of previous inning starts on 2nd base. The batter will have a count of zero (0)

balls and zero (0) strikes and no outs. Batters will receive one pitch, and only one pitch.

Game time is forfeit time for all games with the exception of the first game of the day, which will have a 10-minute grace period. This will be deducted from game time. The Umpire has official game time.

If a batter cannot complete her turn at bat due to sickness or injury, the next batter will complete her turn at bat with a new count. The injured player's name will be removed from the line-up for duration of game. No out occurs on sick or injured batter.

If a base runner cannot continue due to sickness or injury, the last previous recorded out will complete the base runner's duties.

THE GAMES OR GAMES CALLED WHICH ARE LESS THAN REGULATION. When these games are rescheduled, the same procedure should be followed as stated in POE#42, PROTESTED GAME UPHeld AND RESCHEDULED.

In determining tie games after five innings (regulation game) have been played, the home team must have had the opportunity to bat and tie the score. If the home team has scored more runs than the visiting team and the game is called in the bottom of the fifth or sixth inning, the home team shall be the winner. If the visiting team has scored more runs than the home team in the sixth or seventh inning and the home team has not had the opportunity to complete its turn at bat, the game reverts back to the previous inning. If that score was tied, it would be a tie game. If the score was not tied, a winner would be declared if one team was ahead and five full innings had been played.

If a game is called before five full innings have been played (four and one-half if the home team is ahead), the game will be resumed at the point at which it was called.

All eligible players of the team will be in the batting line-up for the entire game. This applies to all divisions.

Home team must occupy 1st base dugout.

Stealing – There will be no stealing in the PeeWee Division. Stealing is permitted in all other divisions. In the Midget Division base runners can steal only one base at a time, and are not permitted to steal home.

Third Strike – If the catcher should miss the ball on the 3rd strike in Junior, and Senior Divisions, the player may advance to first base if 1st base is not occupied. If 1st base is occupied, the batter will be out and the runner on 1st base can advance at her own risk – except for the PeeWee and Midget Division (No stealing is allowed in these two divisions on a missed/dropped third strike).

Bunting is allowed in all Divisions except PeeWee.

Speed Up Rule – with one/two out the catcher is allowed a courtesy runner (the last recorded out).

RESCHEDULING POLICY

All games will be played as per schedule. Games will only be re-scheduled under the following conditions:

In case of inclement weather, the decision to play scheduled games will be determined by the Leisure Services Department prior to the game; or the umpire at game time, or thereafter.

Unsafe field conditions as determined by the Department of Leisure Services.

School educational functions that will affect a team's roster. Only if the team falls below the minimum number of players needed to start and end a game.

Confirmation and Communion religious functions may constitute reason for re-scheduling games. Only if attendance at either of these two functions affects a team's ability to start and end a game with the required number of players.

If the above situation should occur, coaches must notify division commissioner in writing of re-scheduling request. The request must be made at least 72 hours in advance to the Athletic Supervisor. These 72 hours does not include weekends, holidays or other non-business hours. Time of notification should be no later than 5:00 p.m. on a regular business day. This notification is given by the commissioner of each division. If the division commissioner is unreachable, coaches should notify the over-all commissioner and/or the Athletic Supervisor.

Once a game has been approved for re-scheduling, the Athletic Supervisor, along with the coaches involved, will set the re-schedule date, time and field. A coach has 24 hours to verify with parents. This process can only be repeated once if the original re-schedule date is not convenient with either team. The game must be played within 72 hours of the second request for re-schedule. This policy is exclusive of games that have been canceled due to inclement weather.

Head coaches who are unable to attend a particular game must inform assistant coaches to take over the team for that game. If either the head coach or assistant coach cannot attend, it is the responsibility of the head coach to contact a parent to take over the team. If a team does not receive any adult supervision, the game will result in a forfeit. No game will be rescheduled due to coaches being absent.

MANAGING AND COACHING

All Managers/Coaches will be of good moral character and able to deal with children, assistant coaches, parents, players, games officials, city official, and league administrators in a positive manner.

Responsible for the selection of his/her teams.

Coaches will be required to undergo a criminal background screening.
Responsible for the return to his commissioner all equipment and uniforms issued to him.

Responsible for the team's actions, including parents and fans, and to represent the team in communications with the umpire and opposing team.

Responsible to appoint a representative to replace him if he is unable to be present.

Will be responsible for turning in a line-up card to the plate umpire prior to the start of the game.

Responsible to ensure that there shall be no more than three (3) mandatory weekly practices before the season and no more than one (1) mandatory weekly practice during the season.

A supplied game sheet will be filled in by the home team and turned into the division commissioner by the winning team within 48 hours after the game.

Responsible to keep themselves and assistant coaches and team players in the dugouts or prescribed areas throughout the game.

A manager may take disciplinary action against a player but must report such action to their commissioner prior to game time when possible, but under no circumstances more than 24 hours after completion of the game. The League President shall review all such disciplinary action.

Coaches will maintain a positive and safe atmosphere at all team functions.

There shall be no mechanical devices to amplify a coach's voice.

Responsible to designate one parent for each game to keep scorebook.

NOTE: Home team scorebook is the official scorebook for all purposes and

must be available to be monitored by the visiting teams.

Responsible to insure that all equipment is in good working order and complies with the requirements of A.S.A. rules before and during all games and practices.

PROTESTS

All protests on violations of playing rules of officially scheduled games must be made in writing and filed with the Division Commissioner within 24 hours of the scheduled starting time of the subject game. Judgement calls are not subject to protest. The rule and section under protests must be clearly noted and specified in the protest.

All protests received on playing rules after the time specified will not be considered. Managers or coaches contemplating a protest on violations of playing rules on the field of play must notify the umpire immediately of their desire, and before the next pitch. The umpire shall note time and conditions of protest on the game sheet and both scorebooks at this time.

The Division Commissioner shall notify the League President of all protests immediately upon receipt.

The League President and Division Commissioner to determine whether it is a valid protest and if it should be brought before the Softball Advisory Committee will review all protests. All protests will be handled at the regular scheduled Softball Advisory Meeting. A protest fee of twenty-five (25.00) dollars must accompany each protest. In the event the protest is overruled or declared invalid by the Softball Advisory Committee, said fee will be retained by the Department of Leisure Services.

If a hearing is granted the Division Commissioner must notify both involved teams of time and place of hearing. NOTE: Whenever a matter of protest arises during the progress of any official game, the manager or coach of the protesting team will notify the umpire immediately that the game is being continued under protest. This will enable interested parties to take notice of the exact conditions, which will aid in the proper determination of the issues. The umpire shall note time and conditions of the protest on

both scorebooks at this time. The Softball Advisory Committee shall be composed of volunteer members as may be invited to serve by the Department of Leisure Services. Invitation and retention of committee members shall be at the sole discretion of the Department.

Managers or representatives from teams involved will be invited to attend the protest hearing.

All protests must be noted on the game sheet before the referee signs it.

If League President is present at a game that is under protest, League President can rule on the protest.

DIVISION TITLE

At the conclusion of regular season play, trophies will be awarded for first, second, and third place at the annual awards ceremony.

There will be a single elimination tournament at the conclusion of regular season play with all teams participating. The championship team will receive some type of award. Teams will be seeded at random during play-drafts.

At the end of the season, should two or more teams be tied for first, second, or third place, the following tie breaker system will be in effect:

Step 1: Head to head competition.

Step 2: Least number of runs yielded in the head to head competition.

Step 3: Least number of runs yielded for the entire season.

Note: Once a tie is broken, any subsequent ties will refer back to step 1 to break that tie.

ADDITIONAL RULES PERTAINING TO PEE-WEE SOFTBALL ONLY

A complete game shall consist of five (5) innings unless the home team is winning after four and half (4-½) innings.



In case of bad weather or other incidents, causing game termination, four (4) full or three and half (3 ½) innings, if the home team is ahead, shall constitute a complete game. If not, the game will be rescheduled beginning exactly where the game was suspended.

There is no stealing in the PeeWee Division.

The infield-fly rule will not be used.

Intentionally rolling the ball for a put out will be illegal.

No bunting.

Pitching

Each batter will receive seven pitches, four by an opposing team player, then three by a coach pitch. If batter has not hit the ball fairly, or struck out on any three pitches at the conclusion of the allotted seven pitches, batter will be declared out. There will be no walks. Umpire will call balls and strikes for the opposing pitcher only. Batter can strike out on three pitches from opposing player. Batter can also strike out by swinging and missing the ball when coach is pitching.

Designated coach pitch cannot field the position.

If a batted ball strikes designated pitcher, ball is declared dead; pitch does not count, and the batter returns to bat.

Defensive player shall stand within five feet of the pitching rubber. But not directly behind the D.P.

D.P. is permitted to vocally coach the batter, but not the runners after the ball has been delivered. No delay of game will be tolerated.

D.P. must make all reasonable attempts to prevent their interference in a play or with a hit ball. The D.P. will go into foul territory if possible or squat down.

The defensive catcher will supply a reasonable target for D.P.

The opposing pitcher and D.P. must pitch from the 25 feet rubber mark.

Ball will be declared dead once any player has control of the ball inside the base path.

DISCIPLINARY RULINGS

Players ejected from a game will not be allowed to play in the next game. Managers, coaches, and spectators ejected from a game will not be allowed to participate for the team's next two games. If manager is ejected he/she may appeal the ejection within 48 hours. Appeal must be submitted to the League President.

Players guilty of fighting on the field before, during or after games shall receive a three (3) game suspension. The suspension will include the current game, if in progress, and two (2) additional games. If the fighting occurs after a game, the suspension will be for the next three (3) games. It shall be noted on the game sheet and notification given to the Division Commissioner.

Players guilty of using profanity, either by word or sign, against players, coaches, spectators, umpires, commissioners, City Officials or any other people just before, during or immediately after a game shall be suspended for the current game plus the next game. Coaches, commissioners, and/or spectators guilty of such infraction shall be ejected from the current game and receive a two (2) game suspension. It shall be noted on the game sheet and notification given to the commissioner and the City Official.

Players guilty of making threatening gestures verbally or physically against

other players, coaches, spectators, umpires, commissioners, City Officials, or any other people shall receive a two (2) game suspension. Coaches or commissioners guilty of such infraction shall be ejected from the current game and receive a four (4) game suspension.

Players/Managers/Coaches/Commissioners/Spectators guilty of pushing, striking, or any other physical contact against any other coach, umpire, commissioner, City Official, or any other person shall receive a minimum of one (1) year suspension to a maximum of a lifetime suspension.

NOTE: An ejected manager/coach must leave the playing area within 2 minutes. The umpire shall determine the playing area. Any disciplinary action taken will carry over and may affect the eligibility of an individual to coach or otherwise participate in all programs/sports administered by the Department of Leisure Services.

Coaches and players who are ejected from a game are not permitted back onto the field during or after the game. Persons ejected from a game are not permitted to talk to any umpire after the game is over. Coaches and players ejected from a game who do approach the game umpires at any-time after their ejection, or who go onto the field, may face additional game suspensions and/or be suspended for the remainder of the season.

Probation: In cases where it is determined that the degree of offense is such that a suspension is not appropriate, the offender may be placed on probation under conditions specified by the Softball Advisory Committee and Leisure Services Department.

All conditions surrounding any disciplinary case must be placed in writing by the Division Commissioner and placed in the Leisure Services office files.

All disciplinary measures, which are to be appealed, must be made in writing within 48 hours of the ruling.

All appeals will be reviewed by the League President and Division

Commissioner to determine whether it is a valid appeal and if it should be brought before the Softball Advisory Committee.

Any coach or team representative who refuses to start a scheduled game or finishes a game in progress, or refuses to continue to coach without the consent or order of the game official may receive a one game suspension and forfeiture of the game to the opposing team.

Any disciplinary action taken will result in penalty in ALL SPORTS.

DIVISION COMMISSIONER DUTIES

Is responsible for communicating all division program occurrences to the overall commissioner/city representative.

Responsible for the enforcement of all policies, procedures and rules with regard to coaches and participants within their division.

Responsible for the enforcement of coaches in their division submitting game sheets within 48 hours.

Will maintain an open line of communication with his managers and act as coordinator between managers and parents of players.

Will be responsible for informing the League President of any manager/coaches meeting 72 hours prior to said meeting.

Responsible for turning in official team rosters within 48 hours of the draft to the Leisure Services Department.

Responsible for informing managers/coaches of scheduled practice times.

Responsible for informing managers/coaches of returning all program equipment.

Cannot be commissioner of a division in which an immediate family mem-

ber or any person living in the same household participates.

File with the Leisure Services Department any written complaint concerning managers, coaches, parents or umpires, any disciplinary action taken will also be put on file.

Responsible to assist with ratings.

Responsible to assist with choosing managers for teams.

Responsible to hand out memos, general information, picture envelopes, and other paperwork to teams in their respective division.

Will be responsible to take phone calls from head coaches with problems (i.e. fields, parents, and players) and report them to the League President.

Responsible to visit and supervise teams in their division throughout the season.

Responsible to assist coaches in their division with coaching problems, visit practices, and gives consultation when needed.

League President Duties

Will act as overall coordinator for the program.

It is responsible to communicate all information to Division Commissioners.

It is responsible to assist the Department of Leisure Services in implementing all rules and regulations.

Is responsible to recommend the selection of Division Commissioners, managers/coaches, and Softball Advisory Committee members.

Is responsible to inform the Department of any commissioners/managers meetings at least 72 hours before the meeting takes place.

Will serve in other capacities deemed appropriate by the Leisure Services Department.

The Department of Leisure Services will approve Manager-Coaching combination.

UMPIRES

Umpires shall have complete authority over the game, players, coaches and spectators. They may expel any player, coach, or spectator for indecent language, unsportsmanlike conduct, or any infraction of rules. Refusal of expelled player, coach or spectator to leave the “playing area” within 2 minutes will constitute a forfeit. NOTE: League Administrators and City Athletic Department personnel WILL NOT interpret any rule from the time a game begins, until the time it ends. They may, however, enforce any and all rules regarding conduct or coaches, players and parents contained herein.

Officials will wear distinctive uniforms and carry city rulebook.

Umpires will be responsible for inspecting field surface irregularities and sideline hazards prior to game. Umpires will also check player’s equipment and uniforms to determine if they are acceptable.

Umpires are instructed to discuss matter in question ONLY with the Manager, NOT an assistant or League Administrator.

Coaches shall not demand the removal or the scheduling of a particular umpire.

FACILITY USAGE

No soft toss, pepper games, or hitting balls against fences.

Teams are to stay off infields when field maintenance staff is preparing ball

fields.

Remove all litter from dugouts and dispose of properly at the conclusion of games or practices.

Field maintenance to be performed by authorized city staff only.
Field lights will be turned off at 9:45 p.m., except during league games.

Vehicles are not allowed inside interior park gates. Do not block emergency access areas, maintenance drive, or park in posted zones.

Park rangers may close fields to practice or games due to weather or safety factors. Whenever possible, field maintenance staff or park rangers will make determinations on field conditions at least one and one-half hours prior to schedule game times or practice times. Call the Sports Hot Line (572-2255) for status on fields.

Fields are closed when park or ball field gates are locked. Do not enter fields when gates are locked.

During spring break, permits for field use will not be issued. Fields will be available on a first-come, first-served basis.

Failure to comply with requests of park rangers or field maintenance staff may result in loss of field privileges.

PRACTICES

Practice schedules will be set by Leisure Services Department and shall be strictly adhered to.

There shall be no more than three (3) practices per week prior to the season. There shall be no more than one (1) mandatory practice per week during the season.

Any manager/coach wishing to have additional practices must contact the Athletics Branch at 747-4600, on Fridays, 3:30 p.m. – 5:30 p.m. This is only for extra practices during the season, NOT before games begin. There shall be no non-permitted practice on City facilities and there shall be no practices at any time on non-city facilities.

No divisions higher than Midget may have an offensive hitting practice on grass fields (soccer or football fields) throughout the City of Sunrise at any-time during the season.

INSURANCE

As part of your registration, the City of Sunrise provides a secondary medical insurance plan for all youth sport participants. In the event of injury, participant's parent or guardian should notify their coach first, in order to fill out the proper paperwork. If the coach is not available, please contact the Leisure Services Office. If medical attention is needed, all participants must first file with their primary insurance carrier. This plan is secondary in nature only.

GENERAL

No Players, Coach, League Administrator, Manager or Game Official shall be permitted to use tobacco products while participating in any game or practice on or off the field.

All managers and coaches will receive a copy of the Sunrise League Rules and A.S.A. Rules.

Players are not guaranteed a request for a manager or coach when signing up their child.

Names may not be printed on the back of players' shirts.

Prior to the start of the season, all managers, coaches, commissioners,

and chief umpires must meet in a general meeting of questions and answers pertaining to the overall softball program.

Names of the Division Commissioners, League President, and Softball Advisory Committee will be given to all managers and coaches.

Coaches, parents and spectators are expected to follow park policy when the lightening prediction system indicates there is a risk of lightening.

When the warning system (15-second horn blast) sounds, all patrons must clear the park. They may go into a building or wait in their cars until the all-clear signal (3 short horn blasts) sounds.

All coaches are required to submit a fingerprint card and accompanying paperwork prior to working with the children. Criminal background checks will be conducted by the City of Sunrise on ALL coaches.

All youth athletic volunteers that have cleared their criminal background checks are required to wear a photo identification badge when working with the children enrolled in a City of Sunrise youth athletic program.

Volunteers not displaying the identification badge will not be permitted to remain on the field/court with the children. City staff will be strictly enforcing this rule. Head coaches are asked to assist in this process by informing volunteers of the procedures necessary to work with children in youth athletic programs.

Teams without a coach with a City-issued ID card on game days can result in forfeiture of a game. Games forfeited due to this rule cannot be protested.

Persons under the influence of alcohol/drugs or the use of alcohol/drugs in any form by players or adults are not permitted during games or practices.

One manager, two assistant coaches and one team parent are allowed to occupy dugout. During the game, only one on-deck batter and two (2) base coaches are allowed outside the dugout.

All coaches must wear City issued coaches shirts during all games.

All managers and coaches must be NYSCA certified prior to the conclusion of the 2007 season.

One manager, two coaches per team will be recognized by the City of Sunrise Department of Leisure Services.

Home team dugout is first base side.

There will be no parent vs. players or coaches vs. coaches games played without the prior approval of the Athletic Supervisor.

Divisions with six (6) or more teams will be awarded placement trophies for 1st, 2nd and 3rd place finishers. Divisions with five (5) or fewer teams will be awarded placement trophies for 1st and 2nd place finishers only. All other teams will be awarded participation trophies only.

All teams must adhere to the softball picture schedule no exceptions allowed.

In case of inclement weather, coaches (only) may contact the sports information line approximately 1 ½ hours prior to game time – 572-BALL (572-2255).

All rules contained herein are subject to interpretation and/or change, upon the recommendation of the Softball Advisory Committee and with the approval of the Leisure Services Department.

My signature below indicates that I have read and understand the 2008 Softball Rules and as a Sunrise Youth Sports Coach, I will teach them to my players and orientate when necessary the parents of my team.

Signature of Coach and/or Manager

ATHLETIC SUPERVISOR / LEAGUE PRESIDENT

Scott Meier
(954) 747-4600

PEE-WEE COMMISSIONER

Anthony Cristanti
(954) 806-4822

MIDGET COMMISSIONER

Jeff Markusfeld
(954) 612-0589

JUNIOR COMMISSIONER

Louis Berman
(954) 747-3308

SENIOR COMMISSIONER

Waleed El Eid
(954) 914-0313